1c Back to Basics: Abstraction



If Zentangles aren't your thing, you could try your hand at abstraction! With this style of art, you do no attempt to make the object you are trying to depict look realistic. Instead, you capture the feeling and essence of the object through shapes and possibly a variety of colors. You can draw what is around you, you can use reference photos, and you

can even draw your favorite logo! In most cases, logos are some form of abstraction, so if you don't believe you could make an abstraction drawing you're proud of, try out sketching a logo (school, sports, brand, or otherwise).

Final Deliverable:
One image of your final drawing

Instructions

- 1. Start with a 3.5" x 3.5" piece of paper, a pencil, and a black pen.
- 2. Select an object around you, or a picture, and then break it down into its most basic shapes. For example, an acorn can be broken down into a simple oval with a triangle on top.
- 3. Play around with the positioning of the shapes to convey a sense of movement or distortion. You might want to do a few iterations until you get your intended result.
- 4. Add a new perspective of the object to your sketch. Since abstract art only has grounds in reality but is by no means perfectly portraying realism, you can test out overlaying multiple different perspectives on top of each other to give the viewer a sense of the 3D object on a 2D medium.
- 5. Once you get a form that you are happy with, outline it with your black pen (or any other color you may wish to use) so it will be easier to scan in the next assignment. Avoid any color fills or shading as they cannot be applied in future assignments.
- 6. Proceed to M1A2



Ball State Beneficence Logo



Simple Flower Abstraction